



PBYF RULES

- Two games will take place at the same time. One game will convene on one end of the field with gameplay being sideline to sideline. The other game will take place on the opposite end with the same distances.
- The Game will have two 20-minute periods with a running clock and 5-minute halftime.
- The game will start with One captain from each team and will play “Rock, Paper, Scissors” to determine possession.
- The game is played with a 7-on-7 format.
- The sidelines will have cones placed to indicate out of bounds. They’ll be separated every 10 feet.
- Every cone is a First down.
- In the event a long run or pass is made for a first down and is stopped in front of a cone than the FOLLOWING cone will be the first down marker.
- Make sure defense is AT LEAST 5 yards off the line of scrimmage.
- Rushing is not allowed. Once ball is handed off then the defense may rush ball carrier.
- 1 trick play per half.
- If a team fails to convert on 4th down then it will be the other team’s ball on starting at the back of their end zone.
- If the ball is fumbled by ball carrier it is dead where it lands and will remain with the offense.
- If the ball is Intercepted by the defense, then the whistle is immediately blown, it will result in a turnover, and the team now with possession will start their drive in the back of their end zone.
- Ball carrier MUST have visible flags on their sides.
- Only one flag needs to be pulled to stop the run.
- If the ball carrier runs and flags fall without being pulled then the play is dead where their flag falls.
- NO TACKLING
- Front line may use hands to block. Teach them not to hold although there are no penalties in this league.
- Make sure everyone at least runs the ball once.
- I DON’T CARE ABOUT THE SCOREBOARD!
- Keep everyone safe & have fun! Remember these are KIDS. This is a GAME. Coaches are VOLUNTEERS. Referees are HUMAN. Your child is probably NOT being scouted by the Chiefs today. It is up to US to set good examples!